



Fakultas Teknologi Informasi Program Studi Teknik Informatika	No. Dokumen : F2.SAP.TI.003 No. Revisi : 001
Silabus dan Satuan Acara Perkuliahan	Tgl.Revisi : 23-06-2010 Tgl. Berlaku : 23-06-2010
<b>INTERAKSI MANUSIA dan KOMPUTER</b>	Halaman : 1 dari 5

#### Satuan Acara Perkuliahan

Kode Mata Kuliah : IF009

Nama Mata Kuliah : INTERAKSI MANUSIA dan KOMPUTER

Bobot Mata Kuliah : 2 SKS

Prasyarat:

Uraian :

Daftar Pustaka :

1. Dix, Alan et.al, *HUMAN-COMPUTER INTERACTION*, 2<sup>nd</sup> Edition, Prentice Hall, Europe, 1998.
2. Galtz, W. O, *The Essential Guide to User Inteface Design : An Introduction to GUI Design Principles and Techniques*, John Wiley & Sons, Canada, 1996.
3. Johnson, P., *HUMAN-COMPUTER INTERACTION : Psychology, Task Analysis and Software Engineering*, McGraw-Hill, England UK, 1992.
4. Newman, W. M and Lamming, M. G, *Interactive System Design*, Addison Wesley, Cambrigde, Great Britain, 1995.
5. P. Insap Santoso, *Interaksi Manusia dan Komputer : Teori dan Praktek*, Andi Offset, Yogyakarta, 2004.
6. Raskin, J, *The Human Interface*, Addison Wesley, 2000
7. Shneiderman, B, *Designing The User Interface*, 3<sup>rd</sup> Edition, Addison Wesley, 1998
8. Sutcliffe, A. G., *HUMAN-COMPUTER INTERFACE DESIGN*, 2<sup>ND</sup> Edition, MacMillan, London, 1995.
9. Freud, Steven, *Discovering Computers 2009*, 2009

Lecture Notes / Slide-Presentation / Referensi lain yang diperoleh melalui internet :

1. <http://www.hcibook.com/hcibook/resource.html> (folder : HCI-Alan Dix.rar)
2. <http://www.dcs.qia.ac.uk/~stephen/otherlinks.shtml>
3. <http://www.informatics.sussex.ac.uk/users/Johnhall> (folder : IMK-Sussex Uni.rar)
4. Hewett, Baecker, et.al, ACM SIGCHI Curricula for Human-Computer Interaction (folder : IMK-ACM.rar)
5. Folder : IMK-cc-Gatech-edu.rar

Min ggu Ke	Pokok Bahasan	Tujuan Instruksional Umum	Tujuan Instruksional Khusus	Materi	Strategi	Media	Evaluasi	Sum ber
I	Pengenalan Konsep	Mahasiswa	Mahasiswa	• Pengenalan	• Menjelaskan	• White	• Tanya	